

Entertainment

D. ANGER SCENE

An anger scene depicts the exhibition and consequences of anger. The character must be affected physiologically, cognitively and/or behaviorally by his/her anger. Like a violent action, if a new participant becomes involved in the anger scene, the coder must begin a new anger sheet. Timing ends when the character's anger appears to subside or dissipate, or when his/her anger is worked out in one way or another.

NOTE: Non-angry characters may be involved in an anger scene as witnesses, targets of an character's anger and/or those trying to help the angry character work out/manage his/her anger.

SUMMARY Describe the scene as accurately as possible and give the names of the characters involved, the causes and consequences of the scene and any relevant information regarding character interaction and anger exhibition.

1. SEQUENCE Record the sequence number of the anger scene.
2. CONTINUATION What is the relationship of this anger scene to the previous one (if any)?
 - 0 = this is an isolated anger scene
 - 1 = the flow of anger continues from the previous one, but the entry of a new participant created a new scene by definition
3. DURATION Record the anger scene in seconds (to the nearest second).
4. TONE The anger scene is:
 - 0 = cannot code
 - 1 = mostly light, comic, humorous
 - 2 = neither light nor serious; mixed, unclear
 - 3 = mostly serious
5. PARTICIPANTS Count the number of participants in the anger scene (use "0" for cannot code).
6. FAMILIARITY OF INDIVIDUALS involved in the anger scene.
 - 0 = cannot code (explain)
 - 1 = only a single individual involved in the anger scene
 - 2 = "opponents" in the anger scene are well known

- to each other outside of the anger scene
- 3 = "opponents" in anger scene are not well known to each other outside of the anger scene
- 4 = mixed; some opponents are well known to each other, some are not well known to each other (describe)

7. INITIATES ANGER Who initiates the anger scene?

- 0 = cannot code
- _____ = One of the characters coded in the character sheet
Write in his/her name in the space provided
- 00002 = Incidental Character (not coded as a character)
- 00003 = Group, multiple (more than one)
- 00004 = Mixed-any combination of the above (write in space provided)

8. VIOLENCE Is violence related to the anger scene (cause, result, etc)?

- 0 = cannot code
- 1 = yes, write in, describe
- 2 = no